

Name

JACK

1. What is your project?

My project is Harry Potter. I'm making a Quidditch game

2. Why is this project worthwhile?

I think my project is worthwhile is because I think it is interesting because it can be fun. ^{and} grad it might get the people to read the book

3. What do you expect to learn from this project?

I expect to learn what the Chamber of Secrets is and who the prisoner of Azkaban is. But I am on the Chamber of Secrets

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4. What product will you have to show at the end?

I will make a quidditch game for 2nd grade to play.

5. Who will be the audience for this project?

~~Anybody can watch it~~
~~Everybody can watch it~~
Anybody can watch 2nd grade camp play

6. How will this project enhance our community and make it more awesome?

I want people to know more about Harry Potter because it'll make their lives more interesting.